MYSTERY PIT

Team Members:

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Introduction:

We all have played small simple flash games in our childhood,here is an attempt to make our idea of game to be put into reality.This game is hurdle based game,and is basically about what hurdle is lying ahead in your journey and how you are going to overcome it.This game would be designed in java script,and would be a single player game.  
The player has to cover journey from start point to finish point in which he will be facing various hurdles like bombs,random pits,etc.He has to follow some rules and cross the hurdles.Then the other player can do the same,and the player who takes less time to cover his/her journey would be winner.

Rules:

1)You can only move forward.  
2)The hurdles need to be crossed without touching them,if touched your game would be over.  
3)Crossing of bombs should be done before they blast,first they would change from orange to yellow and then from yellow to red.  
The crossing of bomb should be done before they change into red color and if not you then have to wait for the bomb to explode.(which would increase your time)  
4)You have to jump over the hurdles coming from below , crouch to prevent from being hit by the hurdles from top,so that you don’t touch them.  
5)Remember time is a very important factor in winning the game.  
6)Also collect the coins that come along the journey which would increase your score in order to compete with other player.